

RESORT VILLAGE OF SUN VALLEY
MINUTES OF OCTOBER 21, 2022, MEETING

A Regular Meeting of Council of the Resort Village of Sun Valley was held on Friday, October 21, 2022, in the Municipal Office Boardroom, 1410 Caribou St. W., Moose Jaw, Saskatchewan.

Present: Mayor – Shannon Pearce
Councillor – Duane Dale
Councillor - Robert Miller
Administrator – Melinda Huebner

Call to Order

Mayor Shannon Pearce called the meeting to order at 9:50 a.m.

57-2022 Minutes

Miller: That the minutes of the September 16, 2022, meeting be approved as circulated.

Carried

58-2022 Payment of Accounts

Dale: That the accounts as listed on the “Accounts for Approval” as attached hereto and forming a part of these minutes be now approved by Council for payment including cheque numbers 3034 to 3046 and electronic banking payment numbers 92022 and 102022 totalling \$169,762.67.

92022-online	Minister of Finance – September education tax remittances	133,391.29
102022-online	SaskPower – July to September power at Community Centre	398.57
102022-online	SaskEnergy – Heating costs at CC	43.58
3034	VOID – printing error	
3035	VOID – printing error	
3036	Conexus Credit Union – Shaw cable bill	129.86
3037	Cypress Paving – Roadwork, gravel, reclaim	23,440.62
3038	Melinda Huebner – October wages	1,855.74
3039	Loraas Disposal – September regular pickup	3,920.68
3040	MEPP – October contributions	450.00
3041	Regional Municipal Plaza – November office rent	665.05
3042	Resort Village of South Lake – To reimburse Commissionaires	1,750.00
3043	SaskTel – September phone/internet	132.47
3044	Success Office - July to Sept printer meter	18.13
3045	SUMA – October benefit premiums	1,645.18
3046	Walker Projects – Engineering consulting services	1,921.50
	Total Accounts for Approval	169,762.67

Carried

59-2022 Next Meeting

Miller: That the next council meeting be scheduled for Friday, November 18, 2022, commencing at 10:00 a.m. at the municipal office in Moose Jaw.

Carried

60-2022 Adjourn

Dale: That this meeting adjourn at 11:11 a.m.

Carried

MAYOR

ADMINISTRATOR